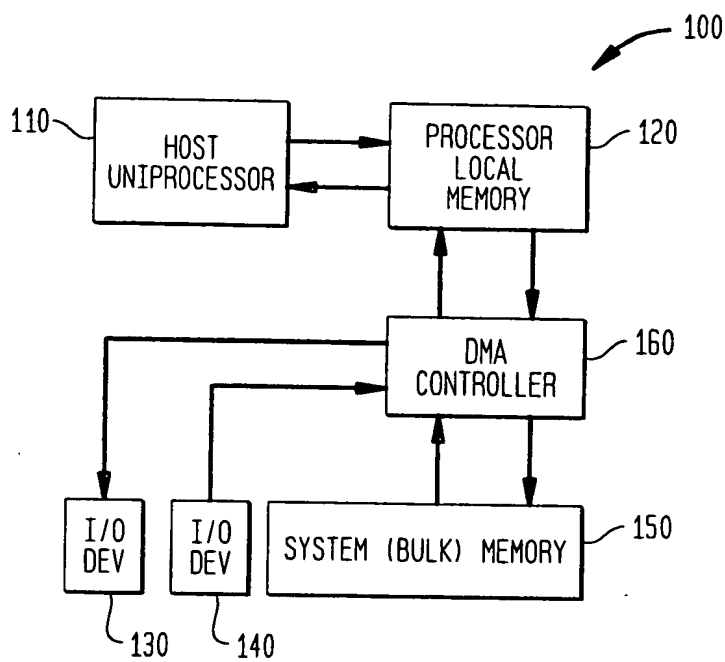
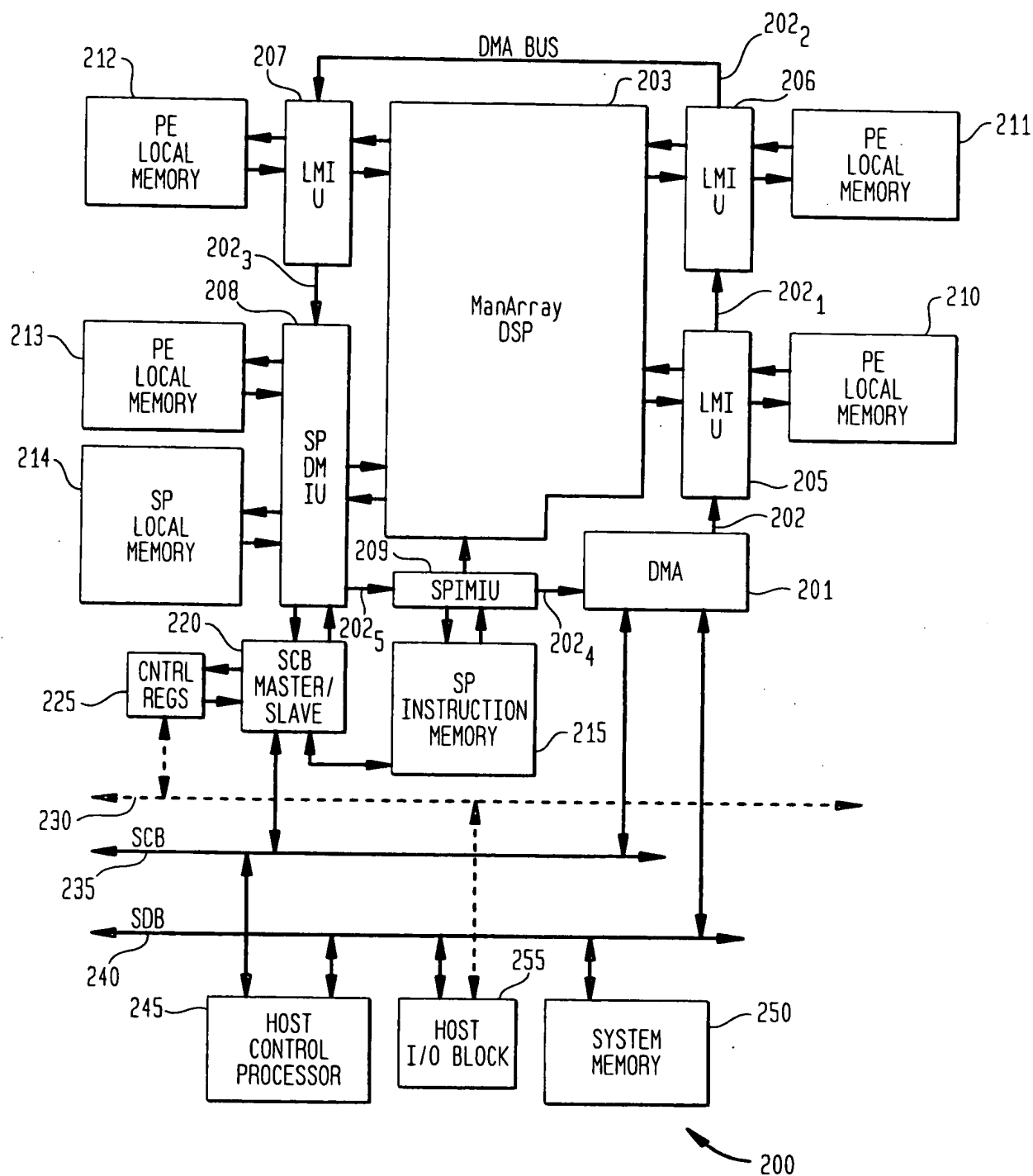


FIG. 1



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FIG. 2



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FIG. 3

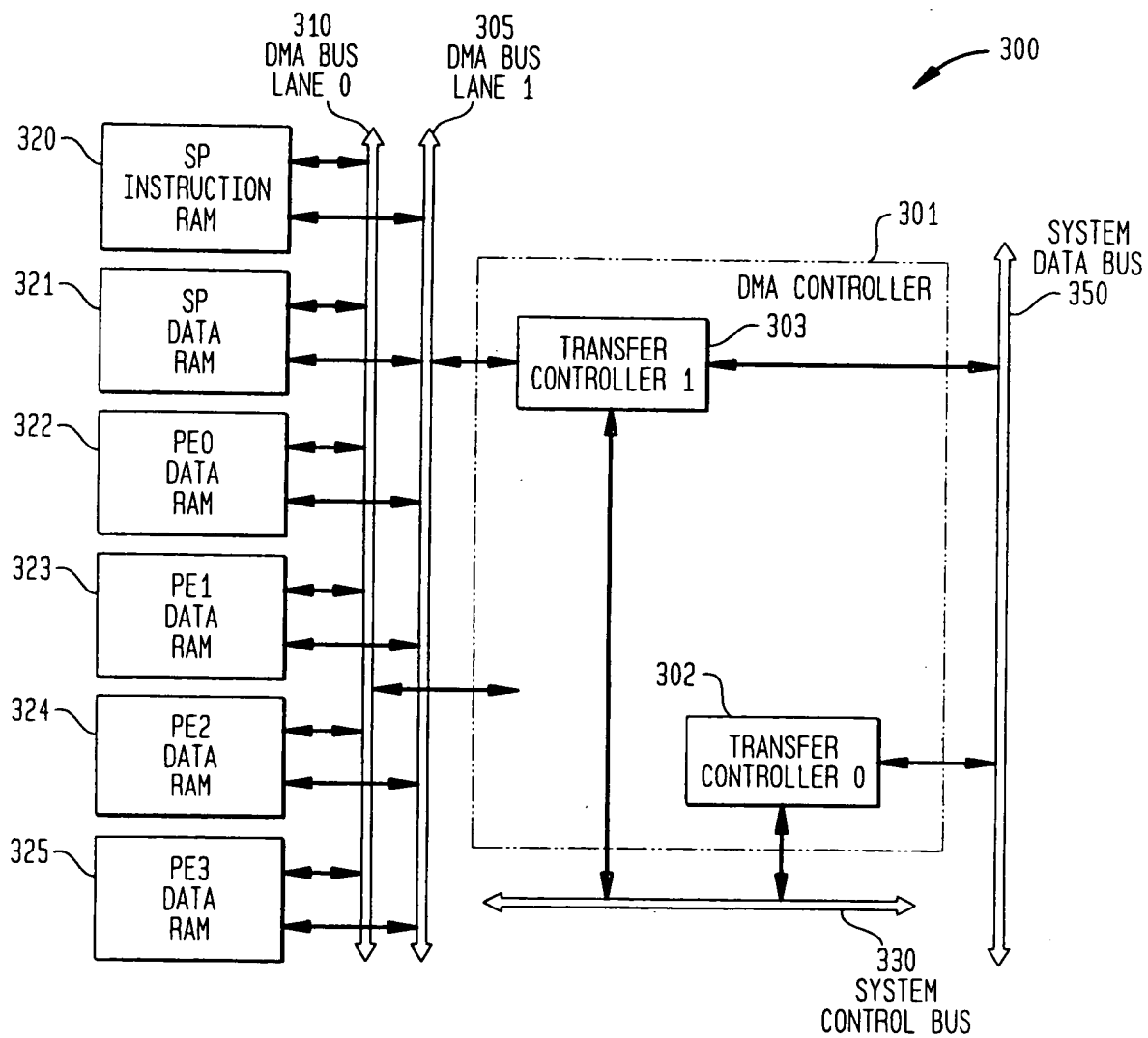


FIG. 4

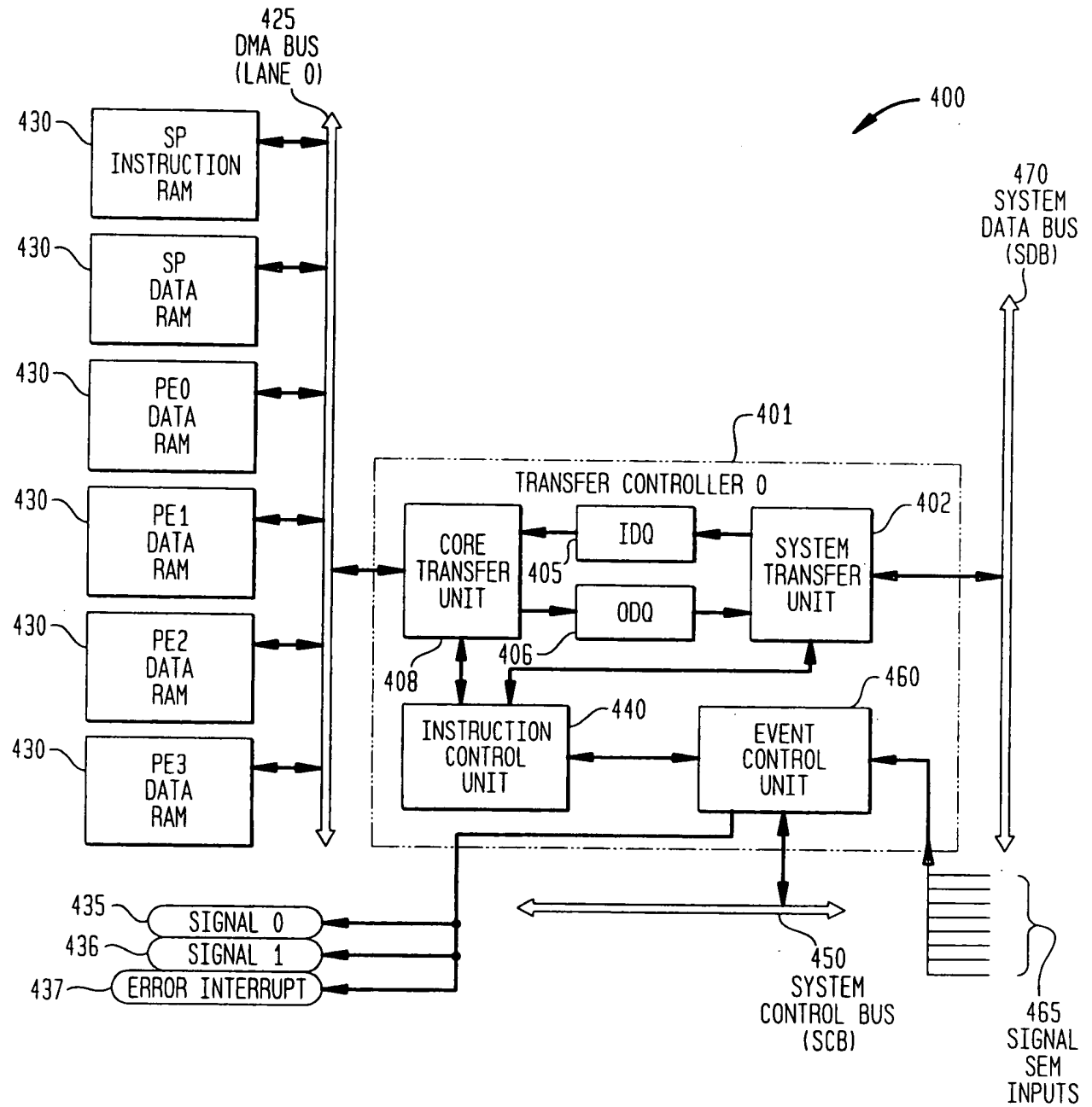


FIG. 5

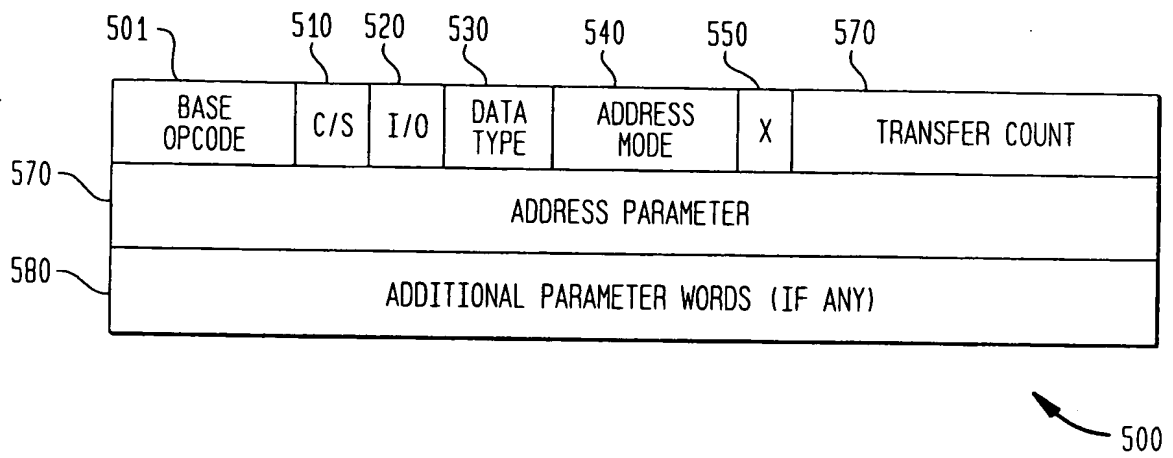


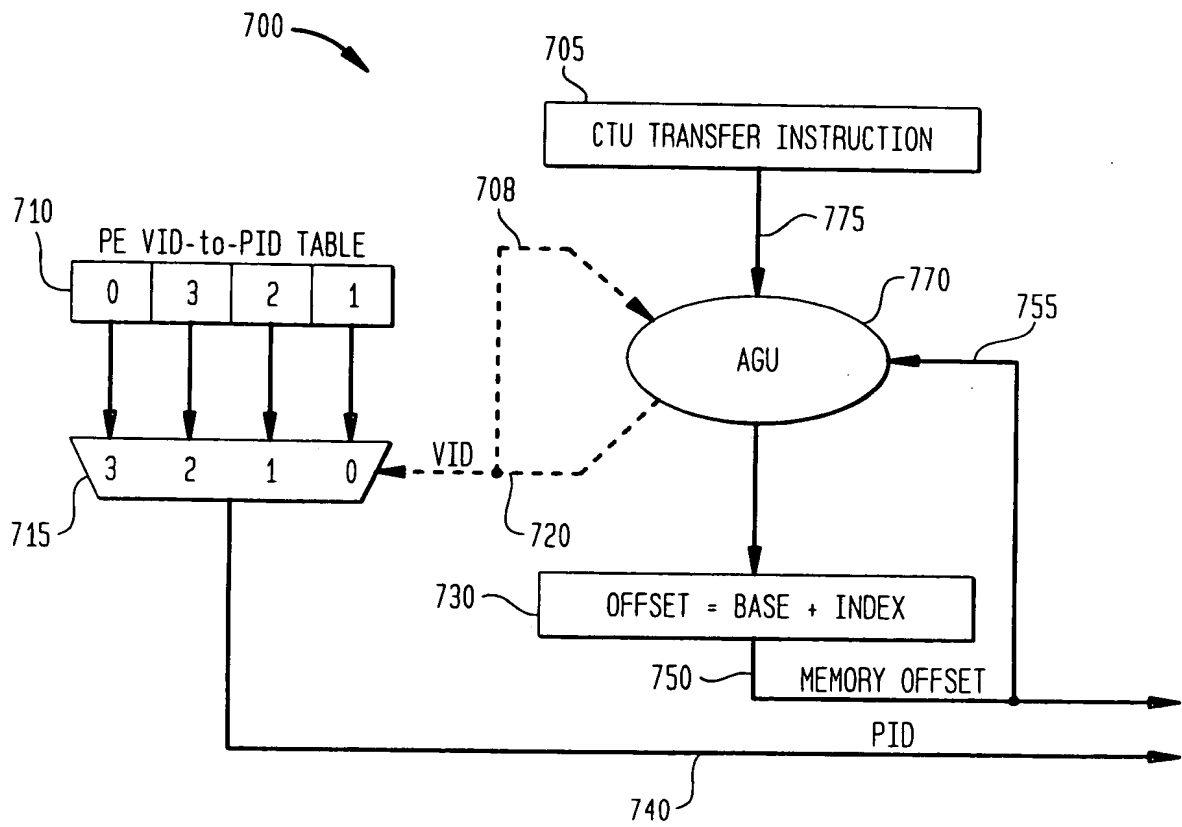
FIG. 6

Diagram illustrating a mapping table (600) for Virtual PE ID to Physical PE ID:

VIRTUAL PE ID	PHYSICAL PE ID
0	1
1	2
2	3
3	0

The table is labeled **600**. The header row is labeled **602** and the data rows are labeled **604**.

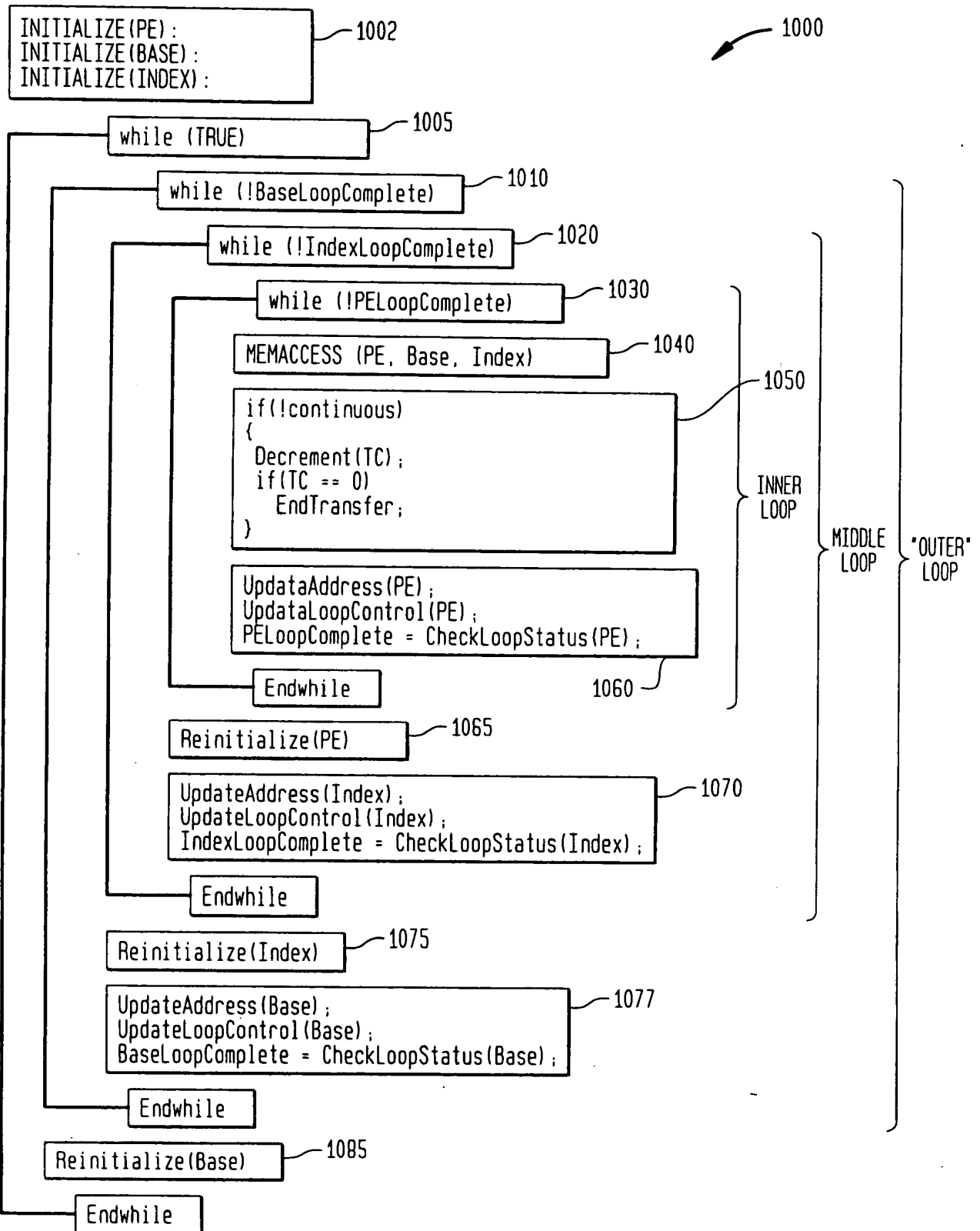
FIG. 7



800

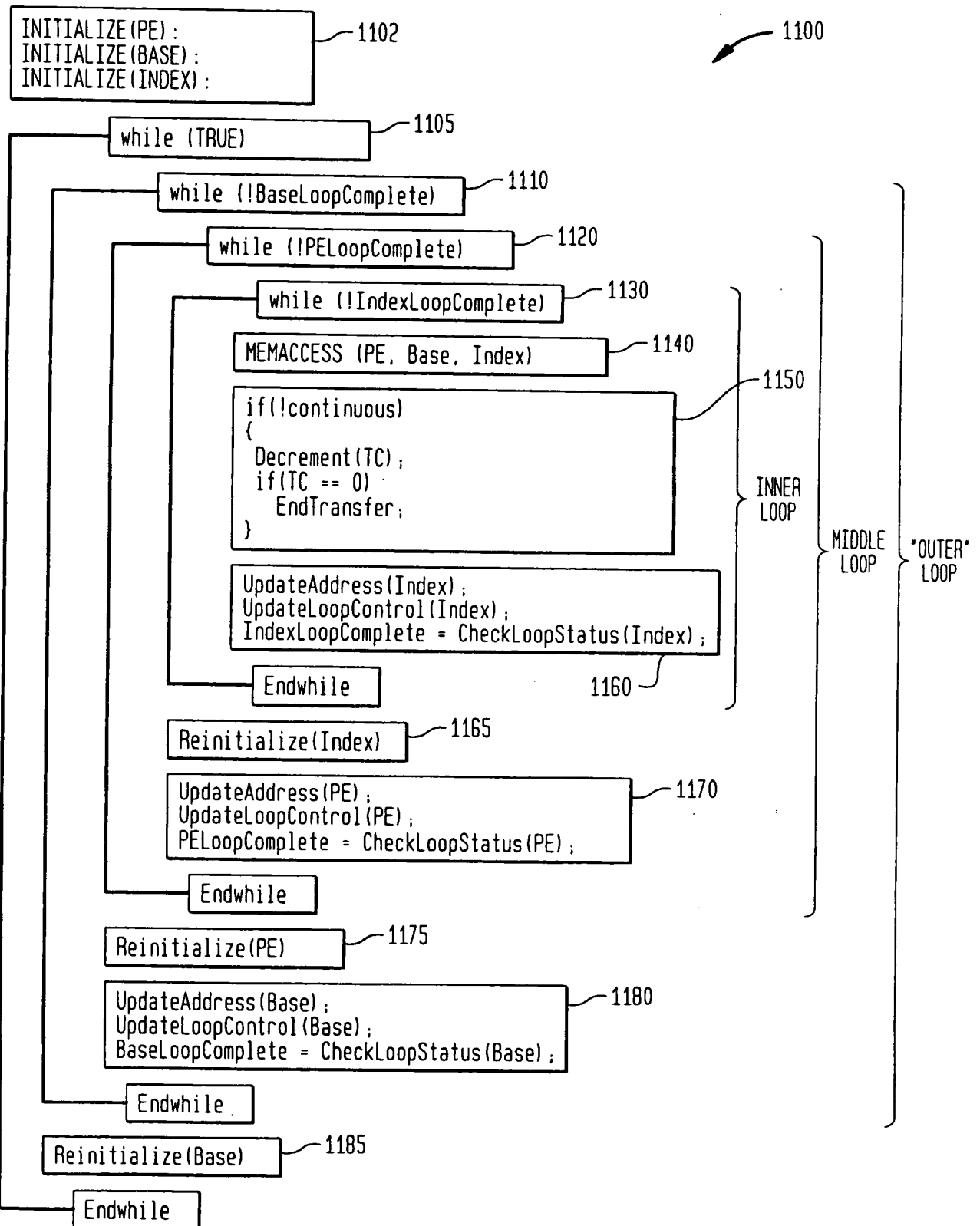
900

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FIG. 10



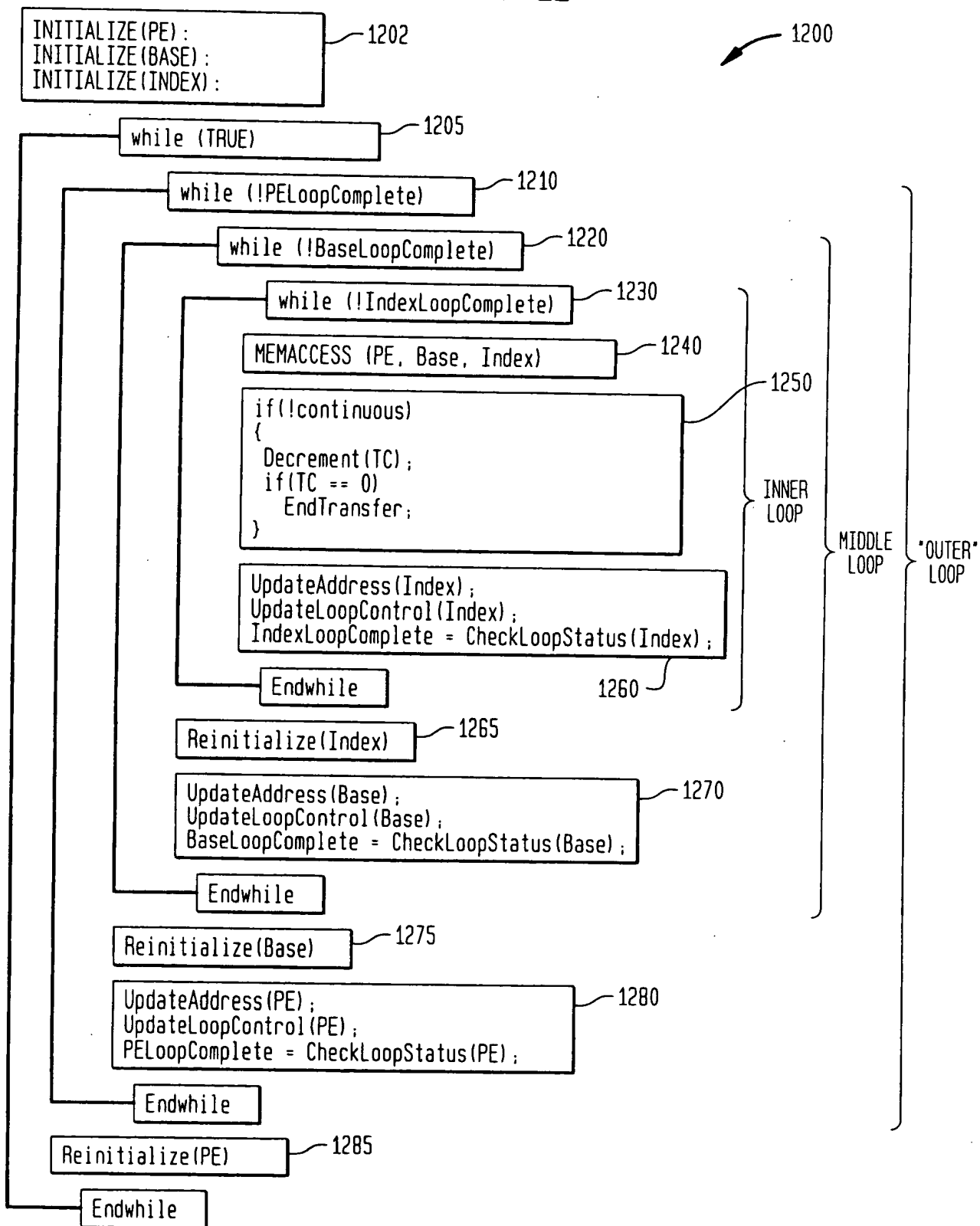
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FIG. 11



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FIG. 12



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FIG. 13

1300

3 1	3 0	2 9	2 8	2 7	2 6	2 5	2 4	2 3	2 2	2 1	2 0	1 9	1 8	1 7	1 6	1 5	1 4	1 3	1 2	1 1	1 0	0 9	0 8	0 7	0 6	0 5	0 4	0 3	0 2	0 1	0 0
CTU TRANSFER				I / 0	TYPE	BLOCKCYCLIC				X	RSVD		CORE TRANSFER COUNT (CTC)																		
RESERVED												STARTING TRANSFER ADDRESS (WITHIN PE MEMORY)																			
LOOP CTRL		PE COUNT			BASE UPDATE COUNT RANGE: 1 TO 256							BASE UPDATE (STRIDE) RANGE:																			
INDEX COUNT (HOLD) RANGE:												RESERVED						INDEX UPDATE RANGE: 1-256													
LOOP CTRL		LOOP CTRL SPECIFIES A PARTICULAR ORDER IN WHICH PE, BASE AND INDEX VALUES ARE UPDATED. THREE POSSIBLE ORDERS ARE SELECTABLE WHICH CORRESPOND TO THREE ASSIGNMENTS OF PE, BASE AND INDEX UPDATE TO THREE NESTED CONTROL LOOPS (OUTER, MIDDLE AND INNER). 00 - BASE (OUTER), INDEX (MIDDLE), PE (INNER) - BIP 01 - BASE (OUTER), PE (MIDDLE), INDEX (INNER) - BPI 10 - PE (OUTER), BASE (MIDDLE), INDEX (INNER) - PBI																													
PE COUNT		SPECIFIES THE NUMBER OF PEs TO BE ACCESSED FOR EACH TIME THE PE COUNTER IS SIGNALLED TO RELOAD. VALID VALUES ARE: 0000 - MAX NUMBER OF PEs AS SPECIFIED IN THE PE CONFIGURATION REGISTER 0001 - 1 0010 - 2 0011 - 3 ETC., ETC.																													
BASE UPDATE (STRIDE)		DISTANCE BETWEEN SUCCESSIVE BLOCKS. UNITS ARE OF "DATA TYPE" SIZE.																													
BASE UPDATE COUNT		USED FOR PBI LOOP CONTROL. SPECIFIES THE NUMBER OF TIMES THE BASE IS UPDATED BEFORE EXITING TO THE OUTER LOOP (PE UPDATE). RANGE IS 1 TO 256.																													
INDEX COUNT (HOLD)		NUMBER OF CONTIGUOUS DATA ITEMS IN A BLOCK																													
INDEX UPDATE		DISTANCE BETWEEN SUCCESSIVE ITEMS WITHIN A BLOCK. UNITS ARE OF "TYPE" SIZE.																													

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FIG. 14

1400

LOOP CONTROL: BIP (PE ID VARIES FIRST, THEN INDEX, THEN BASE)				
ADDRESS	PE0	PE1	PE2	PE3
0x0000	0	1	2	3
0x0001				
0x0002	4	5	6	7
0x0003				
0x0004				
0x0005				
0x0006				
0x0007				
0x0008	8	9	10	11
0x0009				
0x000a	12	13	14	15
<ul style="list-style-type: none"> • AN INBOUND SEQUENCE OF 16 DATA ELEMENTS WITH VALUES 0,1,2,3,...15 • PETABLE SETTING OF 0x000000e4 (NO TRANSLATION OF PE IDs) • TSI.block INSTRUCTION IN THE STU (READING THE 16 VALUES FROM SYSTEM MEMORY) • TCI.blockcyclic INSTRUCTION IN THE CTU WITH PE COUNT = 4, LOOP CONTROL = BIP, BASE UPDATE = 8, BASE COUNT =, INDEX UPDATE = 2, INDEX COUNT = 2 				

FIG. 15

1500

LOOP CONTROL: BPI (INDEX VARIES FIRST, THEN PE ID, THEN BASE)				
ADDRESS	PE0	PE1	PE2	PE3
0x0000	0	2	4	6
0x0001				
0x0002	1	3	5	7
0x0003				
0x0004				
0x0005				
0x0006				
0x0007				
0x0008	8	10	12	14
0x0009				
0x000a	9	11	13	15
<ul style="list-style-type: none"> • AN INBOUND SEQUENCE OF 16 DATA ELEMENTS WITH VALUES 0,1,2,3,...15 • PETABLE SETTING OF 0x000000e4 (NO TRANSLATION OF PE IDs) • TSI.block INSTRUCTION IN THE STU (READING THE 16 VALUES FROM SYSTEM MEMORY) • TCI.blockcyclic INSTRUCTION IN THE CTU WITH PE COUNT = 4, LOOP CONTROL = BPI, BASE UPDATE = 8, BASE COUNT =, INDEX UPDATE = 2, INDEX COUNT = 2 				

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FIG. 16

1600

LOOP CONTROL: PBI (INDEX VARIES FIRST, THEN BASE, THEN PE ID)				
ADDRESS	PE0	PE1	PE2	PE3
0x0000	0	4	8	12
0x0001				
0x0002	1	5	9	13
0x0003				
0x0004				
0x0005				
0x0006				
0x0007				
0x0008	2	6	10	14
0x0009				
0x000a	3	7	11	15
<ul style="list-style-type: none">• AN INBOUND SEQUENCE OF 16 DATA ELEMENTS WITH VALUES 0,1,2,3,...15• PETABLE SETTING OF 0x000000E4 (NO TRANSLATION OF PE IDs)• TSI.block INSTRUCTION IN THE STU (READING THE 16 VALUES FROM SYSTEM MEMORY)• TCI.blockcyclic INSTRUCTION IN THE CTU WITH PE COUNT = 4, LOOP CONTROL = BPI, BASE UPDATE = 8, BASE COUNT = , INDEX UPDATE = 2, INDEX COUNT = 2 <p>NOTE THAT A FOR PBI MODE, THE BASE COUNT MUST BE 2 IN ORDER TO GET 2 "BLOCKS" OF DATA. INDEX COUNT CORRESPONDES TO THE NUMBER OF ELEMENTS WRITTEN BEFORE UPDATING THE NEXT ADDRESS VARIABLE. THE GAP BETWEEN ELEMENTS WITHIN A PE IS DUE TO THE INDEX UPDATE VALUE OF 2 (RATHER THAN 1)</p>				

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1700

3 1 0	3 9 8	2 7 6	2 4 5	2 2 2	2 2 2	2 1 0	2 0 9	1 8 7	1 7 6	1 5 4	1 4 3	1 2 1	1 1 0	1 0 9	0 8 7	0 6 5	0 4 3	0 2 1	0 0 0
CTU TRANSFER				I / 0	TYPE		PE SELECT INDEX		X	RSVD		CORE TRANSFER COUNT (CTC)							
INDEX COUNT		RESERVED								STARTING TRANSFER ADDRESS (WITHIN PE MEMORY)									
LOOP CTRL		INDEX COUNT		BASE UPDATE COUNT				BASE UPDATE (STRIDE)											
IU7		IU6		IU5		IU4		IU3		IU2		IU1		IU0					
LOOP CTRL		LOOP CTRL SPECIFIES A PARTICULAR ORDER IN WHICH PE, BASE AND INDEX VALUES ARE UPDATED. THREE POSSIBLE ORDERS ARE SELECTABLE WHICH CORRESPOND TO THREE ASSIGNMENTS OF PE, BASE AND INDEX UPDATE TO THREE NESTED CONTROL LOOPS (OUTER, MIDDLE AND INNER). 00 - BASE (OUTER), INDEX (MIDDLE), PE (INNER) - BIP 01 - BASE (OUTER), PE (MIDDLE), INDEX (INNER) - BPI 10 - PE (OUTER), BASE (MIDDLE), INDEX (INNER) - PBI																	
PE COUNT		SPECIFIES THE NUMBER OF PEs TO BE ACCESSED FOR EACH TIME THE PE COUNTER IS SIGNALLED TO RELOAD. VALID VALUES ARE: 0000 - MAX NUMBER OF PEs AS SPECIFIED IN THE PE CONFIGURATION REGISTER 0001 - 1 0010 - 2 0011 - 3 ETC., ETC.																	
BASE UPDATE (STRIDE)		DISTANCE BETWEEN SUCCESSIVE BLOCKS. UNITS ARE OF "DATA TYPE" SIZE.																	
BASE UPDATE COUNT		USED FOR PBI LOOP CONTROL. SPECIFIES THE NUMBER OF TIMES THE BASE IS UPDATED BEFORE EXITING TO THE OUTER LOOP (PE UPDATE). RANGE IS 1 TO 256.																	
IUx		IU0 - IU7 FORM AN INDEX UPDATE TABLE WITH EACH ENTRY BEING A 4-BIT UPDATE VALUE. UPDATE VALUES ARE INTEGERS IN THE RANGE OF -8 TO +7																	
INDEX COUNT		NUMBER OF TIMES TO EXECUTE THE INDEX UPDATE LOOP. THIS VARIABLE PROVIDES THE LOOP EXIT CONTROL FOR THE INDEX LOOP.																	

FIG. 18

1800

LOOP CONTROL: BIP (INDEX VARIES FIRST, THEN BASE, THEN PE ID)				
ADDRESS	PE0	PE1	PE2	PE3
0x0000	0	1	2	3
0x0001	24	25	26	27
0x0002	4	5	6	7
0x0003	20	21	22	23
0x0004	8	9	10	11
0x0005	16	17	18	19
0x0006	12	13	14	15
0x0007				
0x0008	28	29	30	31
0x0009				
0x000a	32	33	34	35
<p>PATTERN ABOVE RESULTS FROM AFTER A TRANSFER WITH THE FOLLOWING ASSUMPTIONS:</p> <ul style="list-style-type: none"> • TSI.block INSTRUCTION READS SUCCESSIVE ADDRESSES FROM SYSTEM MEMORY, DATA ELEMENT VALUES ARE 0,1,2,...etc. • TCI.select INDEX INSTRUCTION PLACES VALUES IN PE MEMORIES USING THE FOLLOWING PARAMETERS • ASSUME NO PE VID-to-PID TRANSLATION • TRANSFER COUNT = 36 • PE ADDRESS = 0 • PE COUNT = 4 • LOOP CONTROL = BIP • BASE UPDATE COUNT = 0 • BASE UPDATE = 8 • INDEX UPDATE TABLE VALUE IS 0x00EEF222 WHICH GIVES UPDATES 2,2,2,-1,-2,-2 • INDEX COUNT = 7 				

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- 1900

3 1	3 0	2 9	2 8	2 7	2 6	2 5	2 4	2 3	2 2	2 1	2 0	1 9	1 8	1 7	1 6	1 5	1 4	1 3	1 2	1 1	1 0	0 9	0 8	0 7	0 6	0 5	0 4	0 3	0 2	0 1	0 0
CTU TRANSFER				I / 0	TYPE	SELECT-PE		X	RSVD		CORE TRANSFER COUNT (CTC)																				
RESERVED										STARTING TRANSFER ADDRESS (WITHIN PE MEMORY)																					
LOOP CTRL		PE COUNT		BASE UPDATE COUNT										BASE UPDATE (STRIDE)																	
INDEX COUNT (HOLD) RANGE: 1 TO 65536										RESERVED						INDEX UPDATE RANGE: 1-256															
PEMSK7		PEMSK6		PEMSK5		PEMSK4		PEMSK3		PEMSK2		PEMSK1		PEMSK0																	
LOOP CTRL		LOOP CTRL SPECIFIES A PARTICULAR ORDER IN WHICH PE, BASE AND INDEX VALUES ARE UPDATED. THREE POSSIBLE ORDERS ARE SELECTABLE WHICH CORRESPOND TO THREE ASSIGNMENTS OF PE, BASE AND INDEX UPDATE TO THREE NESTED CONTROL LOOPS (OUTER, MIDDLE AND INNER). 00 - BASE (OUTER), INDEX (MIDDLE), PE (INNER) - BIP 01 - BASE (OUTER), PE (MIDDLE), INDEX (INNER) - BPI 10 - PE (OUTER), BASE (MIDDLE), INDEX (INNER) - PBI																													
PE COUNT		(NOT USED FOR THIS ADDRESS MODE)																													
BASE UPDATE (STRIDE)		DISTANCE BETWEEN SUCCESSIVE BLOCKS. UNITS ARE OF "DATA TYPE" SIZE.																													
BASE UPDATE COUNT		USED FOR PBI LOOP CONTROL. SPECIFIES THE NUMBER OF TIMES THE BASE IS UPDATED BEFORE EXITING TO THE OUTER LOOP (PE UPDATE). RANGE IS 1 TO 256.																													
INDEX COUNT (HOLD)		NUMBER OF CONTIGUOUS DATA ITEMS IN A BLOCK																													
INDEX UPDATE		DISTANCE BETWEEN SUCCESSIVE ITEMS WITHIN A BLOCK. UNITS ARE OF "DATA TYPE" SIZE.																													
PEVEC		THESE VALUES FORM A TABLE OF 4-BIT FIELDS THAT ARE USED TO SPECIFY PE SELECTIONS FOR UP TO 8 PASSES THROUGH THE PEs. FOR EACH FOUR BIT FIELD, A '1' BIT SELECTS THE PE VID CORRESPONDING TO ITS BIT POSITION. PEMSK0 MUST HAVE AT LEAST ONE '1' BIT, AND THE FIRST ALL-ZERO FIELD DETECTED CAUSES SELECTION TO BEGIN AGAIN WITH THE PEMSK0 FIELD. IN BIP AND BPI LOOP MODES, WHEN THE BASE IS UPDATED, THE PEVEC TABLE RESETS TO THE FIRST 4-BIT ENTRY REGARDLESS OF WHICH ENTRY WAS LAST IN USE. IN PBI LOOP MODE THE PEVEC ENTRIES ARE CYCLED THROUGH CONTINUOUSLY.																													

FIG. 20

2000

LOOP CONTROL: BIP (INDEX VARIES FIRST, THEN BASE, THEN PE ID)				
ADDRESS (WORDS)	PE0	PE1	PE2	PE3
0x0000		0	1	2
0x0001		3	4	5
0x0002	9	6	7	8
0x0003		10	11	12
0x0004				
0x0005				
0x0006				
0x0007				
0x0008		13	14	15
0x0009		16	17	18
0x000a	22	19	20	21
0x000a		23	24	25

PATTERN ABOVE RESULTS FROM AFTER A TRANSFER WITH THE FOLLOWING ASSUMPTIONS:

- TSI.block INSTRUCTION READS SUCCESSIVE ADDRESSES FROM SYSTEM MEMORY, DATA ELEMENT VALUES ARE 0,1,2,...etc.
- ASSUME PE TRANSLATE TABLE MAPS 0→1, 1→2, 2→3, 3→0
- TCI.selectpe INSTRUCTION PLACES VALUES IN PE MEMORIES USING THE FOLLOWING PARAMETERS
- TRANSFER COUNT = 26
- INITIAL PE ADDRESS OFFSET = 0
- PE COUNT = NOT USED
- LOOP CONTROL = BIP
- BASE UPDATE COUNT = 0
- BASE UPDATE = 8
- INDEX UPDATE = 1
- INDEX COUNT = 4
- PE TABLE IS 0x00000f77
 - FIRST PASS SELECT VIDs: 0, 1, 2 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3)
 - NEXT PASS SELECT VIDs 0,1,2 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3)
 - NEXT PASS SELECT VIDs 0,1,2,3 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3,0)

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FIG. 21

2100

3 1	3 0	2 9	2 8	2 7	2 6	2 5	2 4	2 3	2 2	2 1	2 0	1 9	1 8	1 7	1 6	1 5	1 4	1 3	1 2	1 1	1 0	0 9	0 8	0 7	0 6	0 5	0 4	0 3	0 2	0 1	0 0
CTU TRANSFER				I / 0	TYPE		SELECT- INDEX-PE			X	RSVD			CORE TRANSFER COUNT (CTC)																	
IU COUNT		RESERVED										STARTING TRANSFER ADDRESS (WITHIN PE MEMORY)																			
LOOP CTRL		PE COUNT			BASE UPDATE COUNT					BASE UPDATE (STRIDE)																					
IU7		IU6			IU5			IU4			IU3			IU2			IU1			IU0											
PEMSK7		PEMSK6			PEMSK5			PEMSK4			PEMSK3			PEMSK2			PEMSK1			PEMSK0											
LOOP CTRL		LOOP CTRL SPECIFIES A PARTICULAR ORDER IN WHICH PE, BASE AND INDEX VALUES ARE UPDATED. THREE POSSIBLE ORDERS ARE SELECTABLE WHICH CORRESPOND TO THREE ASSIGNMENTS OF PE, BASE AND INDEX UPDATE TO THREE NESTED CONTROL LOOPS (OUTER, MIDDLE AND INNER). 00 - BASE (OUTER), INDEX (MIDDLE), PE (INNER) - BIP 01 - BASE (OUTER), PE (MIDDLE), INDEX (INNER) - BPI 10 - PE (OUTER), BASE (MIDDLE), INDEX (INNER) - PBI																													
PE COUNT		(NOT USED FOR THIS ADDRESS MODE)																													
BASE UPDATE (STRIDE)		DISTANCE BETWEEN SUCCESSIVE BLOCKS. UNITS ARE OF "DATA TYPE" SIZE.																													
BASE UPDATE COUNT		USED FOR PBI LOOP CONTROL. SPECIFIES THE NUMBER OF TIMES THE BASE IS UPDATED BEFORE EXITING TO THE OUTER LOOP (PE UPDATE). RANGE IS 1 TO 256.																													
IU COUNT		INDEX UPDATE COUNT. THIS IS THE NUMBER OF ENTRIES IN THE INDEX UPDATE TABLE. WHEN 'IU Count' INDEX UPDATES HAVE OCCURRED (WITH ASSOCIATED ACCESSES AFTER UPDATE), THE NEXT OUTER LOOP VARIABLE (B OR P) IS UPDATED. SUBSEQUENT INDEX UPDATES START AT THE FIRST ENTRY AGAIN (IU0). IF 'IU Count' IS GREATER THAN 8, THE TABLE ENTRIES ARE USED AGAIN, STARTING AT THE BEGINNING OF THE TABLE.																													
IUx		IU0 - IU7 FORM AN INDEX UPDATE TABLE WITH EACH ENTRY BEING A 4-BIT UPDATE VALUE. UPDATE VALUES ARE INTEGERS IN THE RANGE OF -8 TO +7.																													
PEMSKx		THESE VALUES FORM A TABLE OF 4-BIT FIELDS THAT ARE USED TO SPECIFY PE SELECTIONS FOR UP TO 8 PASSES THROUGH THE PEs. FOR EACH FOUR BIT FIELD, A '1' BIT SELECTS THE PE CORRESPONDING TO ITS BIT POSITION. PEMSK0 MUST HAVE AT LEAST ONE '1' BIT, AND THE FIRST ALL-ZERO FIELD DETECTED CAUSES SELECTION TO BEGIN AGAIN WITH THE PEMSK0 FIELD.																													

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FIG. 22

2200

LOOP CONTROL: BIP (INDEX VARIES FIRST, THEN BASE, THEN PE ID)				
ADDRESS (WORDS)	PE0	PE1	PE2	PE3
0x0000		0	1	2
0x0001				
0x0002		3	4	5
0x0003				
0x0004				
0x0005	9	6	7	8
0x0006		10	11	12
0x0007				
0x0008		13	14	15
0x0009				
0x000a				
0x000a	19	16	17	18

PATTERN ABOVE RESULTS FROM AFTER A TRANSFER WITH THE FOLLOWING ASSUMPTIONS:

- TSI.block INSTRUCTION READS SUCCESSIVE ADDRESSES FROM SYSTEM MEMORY. DATA ELEMENT VALUES ARE 0,1,2,...etc.
- ASSUME PE TRANSLATE TABLE MAPS 0 → 1, 1 → 2, 2 → 3, 3 → 0
- TCI.selectpe INSTRUCTION PLACES VALUES IN PE MEMORIES USING THE FOLLOWING PARAMETERS
- TRANSFER COUNT = 20
- INITIAL PE ADDRESS OFFSET = 0
- PE COUNT = NOT USED
- LOOP CONTROL = BIP
- BASE UPDATE COUNT = 0
- BASE UPDATE = 6
- INDEX COUNT = 3
- INDEX TABLE = 0x00000032 (+2, THEN +3)
- PE HELPE IS 0x00000F77
 - FIRST PASS SELECT VIDs 0,1,2 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3)
 - NEXT PASS SELECT VIDs 0,1,2 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3)
 - NEXT PASS SELECT VIDs 0,1,2,3 (TRANSLATION CONVERTS THESE TO PIDs: 1,2,3,0)

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